



ART AND ANIMATION

Shot List 2025

- Fall 2024, Character Rig Animation Test, *Toon Boom Harmony*
 - Character design, character rigging, puppet animation, effect animation
- Fall 2024, Pencil Test Female Character Jump Animation, *Clip Studio Paint*
 - Character design and animation
- Fall 2024, Pencil Test Dachshund Walk Cycle, *Clip Studio Paint*
 - Quadruped animation
- Spring 2025, Lip Sync of original character along to audio from Disney's "The Owl House", *Clip Studio Paint*
 - Character design, character acting, lip sync animation
- Spring 2025, Y2K Style Dress-up Game Demo, *Procreate/Adobe After Effects*
 - Character design, prop design, background design, icon design, game select animation, compositing
- Fall 2024, Pencil Test Game Animations, *Clip Studio Paint*
 - Character design, walk, run, jump, attack, and idle cycles
- Summer 2024, "Red Tide" Lip Sync, *Toon Boom Harmony*
 - Background design, character design, lip sync animation, character animation, puppet rigging
- Fall 2024, Pencil Test Lightning and Fire, *Clip Studio Paint*
 - Effect animation
- Fall 2024, Toon Boom Harmony Character Rig Animation Test
 - Character Design, Character rigging, Puppet Animation, Effect Animation
- Spring 2025, "Cat's Eye" Group Project, *Toon Boom Harmony*
 - Character design, rough animation, cleanup

Background music by Noah Valdez